COMP3530 : Computer Graphics

An overview of the hardware, software, and techniques used in computer graphics. Topics include 2-D and 3-D transformations, clipping, windowing, display files, surface plots, and fractals. **Fee:** Additional fee required.
Credits 3
Prerequisite Courses
COMP2630
Corequisites
COMP3530L
Semester Offered
Alternate years.
Fees
Additional fee required.